Substantive Knowledge		Disciplinar	y Knowledge
What will pupils know?	Vocabulary Techniques the pupils will learn and a		ils will learn and apply.
I understand how simple 3-D textile products are made, using a template to create two identical shapes. I understand how to join fabrics using different techniques e.g. running stitch, glue, over stitch, stapling. I can explain how finishing	Applique Design Embroider Evaluate Fray Mock-up Seam Sew Template	I can cut and join different fabrics with simple techniques. I can design a functional and appealing product for a chosen user an purpose based on simple design criteria. I can create a simple mock-up of my design. I can select from a range of tools and equipment to perform practical ta such as marking out, cutting, joining and finishing. I can evaluate existing products by saying what I like about them and whe don't like. I can evaluate my final products against the original design criteria. Skills	
		I can apply my knowledge of different techniques to join materials. I can describe my product and explain who it is for. I can select from a range of tools and equipment. I can evaluate by making simple comments about what worked well and what I might do different next time.	I can apply my knowledge of different techniques to join mater and explain why I have chosen certain techniques. I can identify my chosen user at justify the design choices I have made. I can select from a range of materials and explain my choice I can evaluate my design and compare my final product to the original design criteria.

Children are taught to:

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
 - Share their creations, explaining the process they have used.
 - Use a range of small tools.

KS1- Mechanisms (Pop-up books)			
Substantiv	Substantive Knowledge Disciplinary Knowledge		inary Knowledge
What will pupils know?	Vocabulary	Techniques the pupils will learn and apply.	
 I can describe how sliders and levers work. I understand that different 	how sliders and levers work. I understand Bridge Mechanism Pivot Slider	 I can generate ideas base on a simple design criteria. I can communicate my ideas through drawings and mock-ups with card and paper. I can select tools, explaining my choices, to cut, shape, and join paper and card. I can use simple finishing techniques. 	
that different mechanisms produce different types of movement.	Year 1 I can apply my knowledge of different techniques to join materials. I can describe my product and explain who it is for. I can select from a range of tools and equipment. I can evaluate by making simple comments about what worked well and what I might do different next time.	Year 2 I can apply my knowledge of different techniques to join materials and explain why I have chosen certain techniques. I can identify my chosen user and justify the design choices I have made. I can select from a range of materials and explain my choices. I can evaluate my design and compare my final product to the original design criteria.	
Prior Learning- What should they already know?			

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Children are taught to:

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
 - Share their creations, explaining the process they have used.
 - Use a range of small tools.

	LKS2 - Textiles (Pencil Cases)			
Substantive Knowledge		Disciplinary Knowledge		
What will pupils know?	Vocabulary	Techniques the pupil	s will learn and apply.	
 I know how to strengthen, stiffen and reinforce existing fabrics. I understand how to securely join two pieces of fabric together. I can explain what patterns and seam allowances are for. 	Applique Pattern/ Template Seam Seam Allowance Prototype Aesthetics Stiches	 I can think of a variety of ideas to create a product for a specific purpose and user. I can make annotated sketches, prototypes, final product sketches and pattern pieces I can plan the main stages of making. I can use a range of appropriate tools with some accuracy to cut, join and finish my product. I can choose fabrics and fastening according to their functional characteristics. I can investigate a range of 3D textile products. I can compare my product against the original design criteria. Skills 		
 I know and can use key vocabulary relevant to the 		Year 3	Year 4	
project. I can talk about key events/ individuals who have been influential in textile development.	I can generate realistic ideas through discussion and design criteria for an appealing, functional product. I I can plan and explain the main stages of making. I can select and use a range of tools to cut, join and finish my product. I can investigate and evaluate a range of 3-D textile products. I can compare my product against the original design criteria.	I can generate realistic ideas through discussion and design criteria and then select and explain which idea would make the most appropriate for an appealing, functional product. I can plan, sequence and explain the main stages of making. I can select and use a range of tools to cut, join and finish my product, justifying which tools I have selected and why. I can investigate and evaluate a range of 3-D textile products. I can compare and contrast my product against the original design criteria.		
	KS1			
Children are taught to: • Join fabric in simple ways by gluing and stitching. • Use simple patterns and templates for marking out. • Evaluated a range of textile products.				

LKS2 – Electrical Systems (Micro:Bit Lights)				
Substantive Knowledg	Substantive Knowledge		Disciplinary Knowledge	
What will pupils know?	Vocabulary	Techniques the pupils will learn and apply.		
 I can explain the main stages of making my product. I can explain how to connect a simple electrical component and a battery in a series circuit to achieve a functional outcome. 	Program Microcontroller Light emitting diode (LED) System Output devices Input devices Process	 I can gather information about the users' needs and wants. I can develop design criteria to inform the design criteria to inform the design of the product. I can use annotated sketches, cross-sectionals and exploding diagrams to explain my ideas. I can select from and use tools and equipment to cut, shape, join and finish with some accuracy. Skills 		
functional outcome. • I know how to use a Micro:bit controller to enhance my product. Process		Year 3 I can generate realistic ideas through discussion and design criteria for an appealing, functional product. I I can plan and explain the main stages of making. I can select and an electrical component to enhance my product. I can compare my product against the original design criteria.	I can generate realistic ideas through discussion and design criteria and then select and explain which idea would make the most appropriate for an appealing, functional product. I can plan, sequence and explain the main stages of making. I can select and use a range of electrical components, justifying how this enhances my product. I can compare and contrast my product against the original design criteria.	
Prior Learning- What should they already know?				
KQ1				

KS1 Children are taught to:

- Constructed a simple series electrical circuit, using bulbs, batteries, switches and buzzers.
- Cut and joined a variety of construction materials, such as wood, card, plastic and reclaimed materials.

UKS2 – Electrical System (Crumble: Alarms)			
Substantive Knowledge		Disciplinary Knowledge	
What will pupils know?	Vocabulary	Techniques the pupils will learn and apply.	
 I can understand and explain how I can use electrical systems in my products. I can use technical vocabulary to explain my learning. 	Closed switch Computer controlled input Input devices Normally closed Normally open Open switch Output devices	 sketches and pictorial representations. I can write step-by-step instructions whand components required. I can produce a reliable, functional alar 	ing my ideas through discussion, annotated nich includes lists of tools, equipment, materials
		I can plan my product and explain the choices I have made. I can design and make a product, sharing and explaining my ideas through discussion, annotated sketches and pictorial representations. I can describe the process for making through producing step-by- step instructions and lists of tools, equipment and materials. I can apply my knowledge of electrical systems to product an alarm.	I can plan my product and justify the choices I have made. I can design and make a product, sharing and explaining my ideas through discussion, annotated sketches and pictorial representations. I can describe and sequence the process for making through producing step-by- step instructions and lists of tools, equipment and materials. I can apply my knowledge of electrical systems to product an alarm, summarizing the steps I have taken.
Prior Learning- What should they already know?			
		LKS2 Children are taught to: d how electrical systems can be used to make predectrical components needed to make a light products.	

UKS2 - Textiles (Bags)				
Substantive Knowledge		Disciplinary Knowledge		
What will pupils know?	Vocabulary	Techniques the pupil	ls will learn and apply.	
I understand that a 3-D textile product can be made from a combination of pattern pieces, fabric shapes and different fabrics. I know that fabrics can be strengthened, stiffened and reinforced where appropriate.	Seam Seam allowance Reinforce Hem Template Pattern pieces Pins Needles Threads Pinking shears Fastenings Annotate Design decisions Functionality Evaluate Mock up Pro-type	 I can select from and use a range of to accurately assembled and well finished I can work within the constraints of time I can test products with intended user manufacture, functionality and fitness f 	d, if appropriate, allocate tasks within a team olds and equipment to make products that are d. e, resources and cost. and critically evaluate the quality of the design,	
	Prior Learning- What should they already know?			
LKS2 Children are taught to: • Experience of basic stitching, joining textiles and finishing techniques. • Experience of making and using simple pattern pieces.				